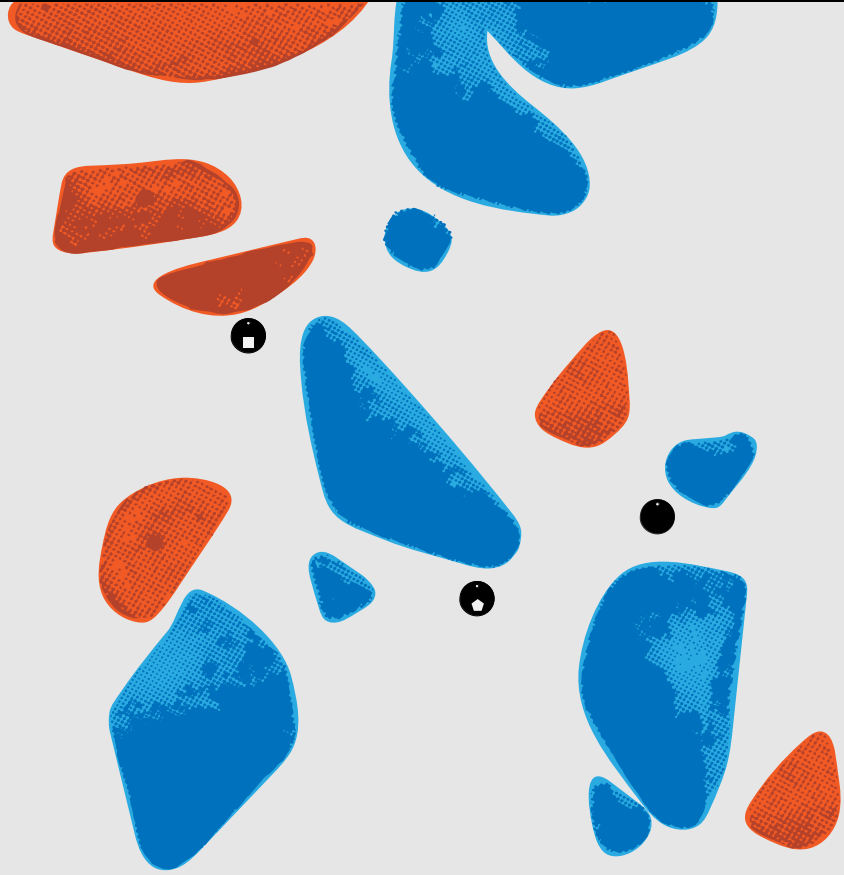




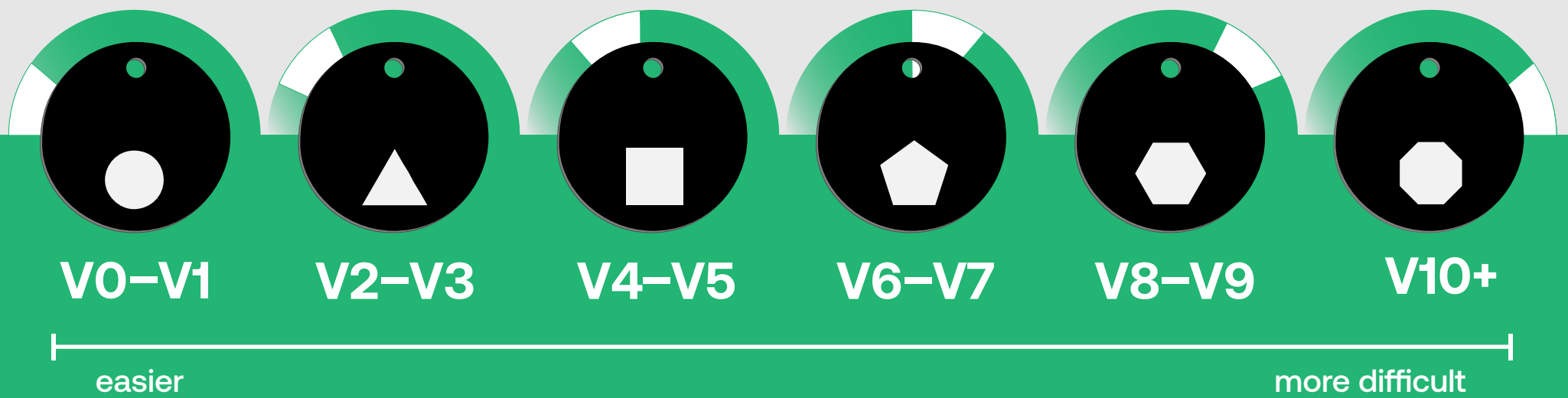
Bouldering System



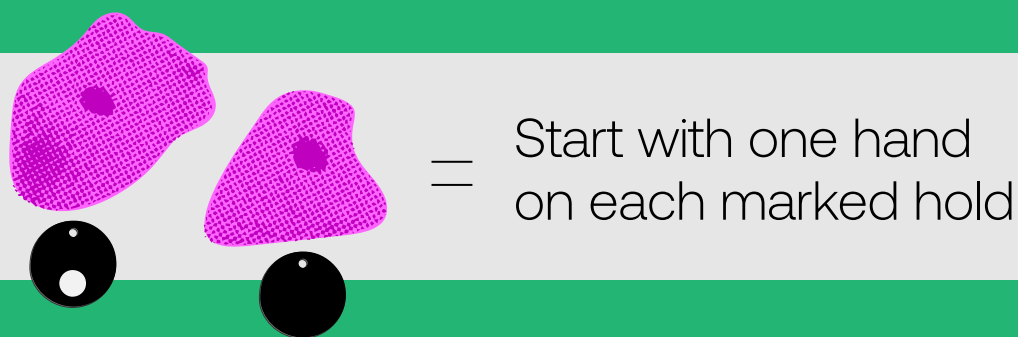
In our Bouldering area, we strategically arrange holds to create **boulder problems**, distinguished from each other by **hold color**.

The climber's goal is to **solve a boulder problem by climbing from the bottom to the top** (or sideways, if that's where the problem goes) **using only the holds specific to that problem**.

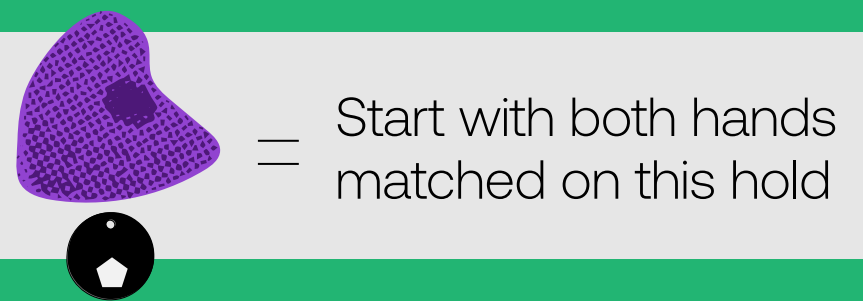
It's all about **movement** and **having fun!**



Boulder problem start holds are indicated with black tags. Problems may have one or two start holds. Difficulty is indicated with shape symbols.



= Start with one hand on each marked hold

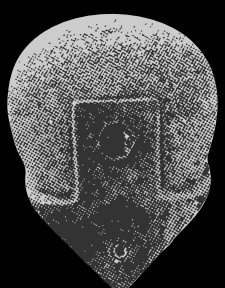


= Start with both hands matched on this hold



- ▶ If there is a TOP tag, the problem finishes matched on indicated hold
- ▶ If there is no TOP tag, the problem finishes matched at the top of wall

Grades are determined by the consensus of route setters with different body types and climbing styles. This hybrid system is based on circuit grading and best suits our space and style of setting.



To descend, we recommend using the down climb jugs instead of jumping off the wall. These holds are grey and have an arrow pointing down. You may use any color holds necessary to climb down.